

Elixir Phoenix Tutorial

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Introducing Erlang - Simon St. Laurent 2017-03-06

If you're new to Erlang, its functional style can seem difficult, but with help from this hands-on introduction, you'll scale the learning curve and discover how enjoyable, powerful, and fun this language can be. In this updated second edition, author Simon St.Laurent shows you how to write simple Erlang programs by teaching you one skill at a time. You'll learn about pattern matching, recursion, message passing, process-oriented programming, and establishing pathways for data rather than telling it where to go. By the end of your journey, you'll understand why Erlang is ideal for concurrency and resilience. Get cozy with Erlang's shell, its command line interface Define functions, using the fun tool, to represent repeated calculations Discover atoms, pattern matching, and guards: the foundations of your program structure Delve into the heart of Erlang processing with recursion, strings, lists, and higher-order functions Create processes, send messages among them, and apply pattern matching to incoming messages Store and manipulate structured data with Erlang Term Storage and the Mnesia database Learn about Open Telecom Platform, Erlang's open source libraries and tools

Metaprogramming Elixir - Chris McCord 2015-01-29

Write code that writes code with Elixir macros. Macros make metaprogramming possible and define the language itself. In this book, you'll

learn how to use macros to extend the language with fast, maintainable code and share functionality in ways you never thought possible. You'll discover how to extend Elixir with your own first-class features, optimize performance, and create domain-specific languages. Metaprogramming is one of Elixir's greatest features. Maybe you've played with the basics or written a few macros. Now you want to take it to the next level. This book is a guided series of metaprogramming tutorials that take you step by step to metaprogramming mastery. You'll extend Elixir with powerful features and write faster, more maintainable programs in ways unmatched by other languages. You'll start with the basics of Elixir's metaprogramming system and find out how macros interact with Elixir's abstract format. Then you'll extend Elixir with your own first-class features, write a testing framework, and discover how Elixir treats source code as building blocks, rather than rote lines of instructions. You'll continue your journey by using advanced code generation to create essential libraries in strikingly few lines of code. Finally, you'll create domain-specific languages and learn when and where to apply your skills effectively. When you're done, you will have mastered metaprogramming, gained insights into Elixir's internals, and have the confidence to leverage macros to their full potential in your own projects.

Exploring Graphs with Elixir - Tony Hammond 2021-10-05

Data is everywhere - it's just not very well

connected, which makes it super hard to relate dataset to dataset. Using graphs as the underlying glue, you can readily join data together and create navigation paths across diverse sets of data. Add Elixir, with its awesome power of concurrency, and you'll soon be mastering data networks. Learn how different graph models can be accessed and used from within Elixir and how you can build a robust semantics overlay on top of graph data structures. We'll start from the basics and examine the main graph paradigms. Get ready to embrace the world of connected data! Graphs provide an intuitive and highly flexible means for organizing and querying huge amounts of loosely coupled data items. These data networks, or graphs in math speak, are typically stored and queried using graph databases. Elixir, with its noted support for fault tolerance and concurrency, stands out as a language eminently suited to processing sparsely connected and distributed datasets. Using Elixir and graph-aware packages in the Elixir ecosystem, you'll easily be able to fit your data to graphs and networks, and gain new information insights. Build a testbed app for comparing native graph data with external graph databases. Develop a set of applications under a single umbrella app to drill down into graph structures. Build graph models in Elixir, and query graph databases of various stripes - using Cypher and Gremlin with property graphs and SPARQL with RDF graphs. Transform data from one graph modeling regime to another. Understand why property graphs are especially good at graph traversal problems, while RDF graphs shine at integrating different semantic models and can scale up to web proportions. Harness the outstanding power of concurrent processing in Elixir to work with distributed graph datasets and manage data at scale. What You Need: To follow along with the book, you should have Elixir 1.10+ installed. The book will guide you through setting up an umbrella application for a graph testbed using a variety of graph databases for which Java SDK 8+ is generally required. Instructions for installing the graph databases are given in an appendix.

Programming Elixir ≥ 1.6 - Dave Thomas
2018-05-18

This book is the introduction to Elixir for

experienced programmers, completely updated for Elixir 1.6 and beyond. Explore functional programming without the academic overtones (tell me about monads just one more time). Create concurrent applications, but get them right without all the locking and consistency headaches. Meet Elixir, a modern, functional, concurrent language built on the rock-solid Erlang VM. Elixir's pragmatic syntax and built-in support for metaprogramming will make you productive and keep you interested for the long haul. Maybe the time is right for the Next Big Thing. Maybe it's Elixir. Functional programming techniques help you manage the complexities of today's real-world, concurrent systems; maximize uptime; and manage security. Enter Elixir, with its modern, Ruby-like, extendable syntax, compile and runtime evaluation, hygienic macro system, and more. But, just as importantly, Elixir brings a sense of enjoyment to parallel, functional programming. Your applications become fun to work with, and the language encourages you to experiment. Part 1 covers the basics of writing sequential Elixir programs. We'll look at the language, the tools, and the conventions. Part 2 uses these skills to start writing concurrent code- applications that use all the cores on your machine, or all the machines on your network! And we do it both with and without OTP. Part 3 looks at the more advanced features of the language, from DSLs and code generation to extending the syntax. This edition is fully updated with all the new features of Elixir 1.6, with a new chapter on structuring OTP applications, and new sections on the debugger, code formatter, Distillery, and protocols. What You Need: You'll need a computer, a little experience with another high-level language, and a sense of adventure. No functional programming experience is needed.

Concurrent Programming in ERLANG - Joe Armstrong 1993

A complete description of Erlang, a programming language for building robust concurrent systems. The book contains many examples of how robust real-time systems can be programmed using this language.

The Little Elixir & OTP Guidebook - Benjamin Tan Wei Hao 2016-09-25

Summary The Little Elixir & OTP Guidebook

gets you started programming applications with Elixir and OTP. You begin with a quick overview of the Elixir language syntax, along with just enough functional programming to use it effectively. Then, you'll dive straight into OTP and learn how it helps you build scalable, fault-tolerant and distributed applications through several fun examples. Purchase of the print book includes a free eBook in PDF, Kindle, and ePub formats from Manning Publications. About the Technology Elixir is an elegant programming language that combines the expressiveness of Ruby with the concurrency and fault-tolerance of Erlang. It makes full use of Erlang's BEAM VM and OTP library, so you get two decades' worth of maturity and reliability right out of the gate. Elixir's support for functional programming makes it perfect for modern event-driven applications. About the Book The Little Elixir & OTP Guidebook gets you started writing applications with Elixir and OTP. You'll begin with the immediately comfortable Elixir language syntax, along with just enough functional programming to use it effectively. Then, you'll dive straight into several lighthearted examples that teach you to take advantage of the incredible functionality built into the OTP library. What's Inside Covers Elixir 1.2 and 1.3 Introduction to functional concurrency with actors Experience the awesome power of Erlang and OTP About the Reader Written for readers comfortable with a standard programming language like Ruby, Java, or Python. FP experience is helpful but not required. About the Author Benjamin Tan Wei Hao is a software engineer at Pivotal Labs, Singapore. He is also an author, a speaker, and an early adopter of Elixir. Table of Contents GETTING STARTED WITH ELIXIR AND OTP Introduction A whirlwind tour Processes 101 Writing server applications with GenServer FAULT TOLERANCE, SUPERVISION, AND DISTRIBUTION Concurrent error-handling and fault tolerance with links, monitors, and processes Fault tolerance with Supervisors Completing the worker-pool application Distribution and load balancing Distribution and fault tolerance Dialyzer and type specifications Property-based and concurrency testing *Web Development with Clojure* - Dmitri Sotnikov 2021-06-30

Today, developers are increasingly adopting Clojure as a web-development platform. See for yourself what makes Clojure so desirable, as you create a series of web apps of growing complexity, exploring the full process of web development using a modern functional language. This fully updated third edition reveals the changes in the rapidly evolving Clojure ecosystem and provides a practical, complete walkthrough of the Clojure web-stack. Stop developing web apps with yesterday's tools. Today, developers are increasingly adopting Clojure as a web-development platform. See for yourself what makes Clojure so desirable, as you work hands-on with Clojure and build a series of web apps of increasing size and scope, culminating in a professional grade web app using all the techniques you've learned along the way. This fully updated third edition will get you up to speed on the changes in the rapidly evolving Clojure ecosystem - the many new libraries, tools, and best practices. Build a fully featured SPA app with re-frame, a popular front-end framework for ClojureScript supporting a functional style MVC approach for managing the UI state in Single-Page Application-style applications. Gain expertise in the popular Ring/Compojure stack using the Luminus framework. Learn how Clojure works with databases and speeds development of RESTful services. See why ClojureScript is rapidly becoming a popular front-end platform, and use ClojureScript with the popular re-frame library to build single-page applications. Whether you're already familiar with Clojure or completely new to the language, you'll be able to write web applications with Clojure at a professional level. [RESTful Web Services](#) - Leonard Richardson 2008-12-17

"Every developer working with the Web needs to read this book." -- David Heinemeier Hansson, creator of the Rails framework "RESTful Web Services finally provides a practical roadmap for constructing services that embrace the Web, instead of trying to route around it." -- Adam Trachtenberg, PHP author and EBay Web Services Evangelist You've built web sites that can be used by humans. But can you also build web sites that are usable by machines? That's where the future lies, and that's what RESTful Web Services shows you how to do. The World

Wide Web is the most popular distributed application in history, and Web services and mashups have turned it into a powerful distributed computing platform. But today's web service technologies have lost sight of the simplicity that made the Web successful. They don't work like the Web, and they're missing out on its advantages. This book puts the "Web" back into web services. It shows how you can connect to the programmable web with the technologies you already use every day. The key is REST, the architectural style that drives the Web. This book: Emphasizes the power of basic Web technologies -- the HTTP application protocol, the URI naming standard, and the XML markup language Introduces the Resource-Oriented Architecture (ROA), a common-sense set of rules for designing RESTful web services Shows how a RESTful design is simpler, more versatile, and more scalable than a design based on Remote Procedure Calls (RPC) Includes real-world examples of RESTful web services, like Amazon's Simple Storage Service and the Atom Publishing Protocol Discusses web service clients for popular programming languages Shows how to implement RESTful services in three popular frameworks -- Ruby on Rails, Restlet (for Java), and Django (for Python) Focuses on practical issues: how to design and implement RESTful web services and clients This is the first book that applies the REST design philosophy to real web services. It sets down the best practices you need to make your design a success, and the techniques you need to turn your design into working code. You can harness the power of the Web for programmable applications: you just have to work with the Web instead of against it. This book shows you how.

Phoenix in Action - Geoffrey Lessel 2019-04-26
Summary Phoenix is a modern web framework built for the Elixir programming language. Elegant, fault-tolerant, and performant, Phoenix is as easy to use as Rails and as rock-solid as Elixir's Erlang-based foundation. Phoenix in Action builds on your existing web dev skills, teaching you the unique benefits of Phoenix along with just enough Elixir to get the job done. Foreword by Sasa Juric, author of Elixir in Action, Second Edition. Purchase of the print book includes a free eBook in PDF, Kindle, and ePub formats from Manning Publications. About

the Technology Modern web applications need to be efficient to develop, lightning fast, and unfailingly reliable. Phoenix, a web framework for the Elixir programming language, delivers on all counts. Elegant and intuitive, Phoenix radically simplifies the dev process. Built for concurrency, Phoenix channels make short work of developing real-time applications. And as for reliability, Phoenix apps run on the battle-tested Erlang VM, so they're rock solid! About the Book Phoenix in Action is an example-based book that teaches you to build production-quality web apps. You'll handle business logic, database interactions, and app designs as you progressively create an online auction site. As you go, you'll build everything from the core components to the real-time user interactions where Phoenix really shines. What's inside Functional programming in a web environment An introduction to Elixir Database interactions with Ecto Real-time communication with channels About the Reader For web developers familiar with a framework like Rails or ASP.NET. No experience with Elixir or Phoenix required. About the Author Geoffrey Lessel is a seasoned web developer who speaks and blogs about Elixir and Phoenix. Table of Contents PART 1 - GETTING STARTED Ride the Phoenix Intro to Elixir A little Phoenix overview PART 2 - DIVING IN DEEP Phoenix is not your application Elixir application structure Bring in Phoenix Making changes with Ecto.Changeset Transforming data in your browser Plugs, assigns, and dealing with session data Associating records and accepting bids PART 3 - THOSE IMPORTANT EXTRAS Using Phoenix channels for real-time communication Building an API Testing in Elixir and Phoenix

Learn Functional Programming with Elixir - Ulisses Almeida 2018-03-05
Elixir's straightforward syntax and this guided tour give you a clean, simple path to learn modern functional programming techniques. No previous functional programming experience required! This book walks you through the right concepts at the right pace, as you explore immutable values and explicit data transformation, functions, modules, recursive functions, pattern matching, high-order functions, polymorphism, and failure handling, all while avoiding side effects. Don't board the

Elixir train with an imperative mindset! To get the most out of functional languages, you need to think functionally. This book will get you there. Functional programming offers useful techniques for building maintainable and scalable software that solves today's difficult problems. The demand for software written in this way is increasing - you don't want to miss out. In this book, you'll not only learn Elixir and its features, you'll also learn the mindset required to program functionally. Elixir's clean syntax is excellent for exploring the critical skills of using functions and concurrency. Start with the basic techniques of the functional way: working with immutable data, transforming data in discrete steps, and avoiding side effects. Next, take a deep look at values, expressions, functions, and modules. Then extend your programming with pattern matching and flow control with case, if, cond, and functions. Use recursive functions to create iterations. Work with data types such as lists, tuples, and maps. Improve code reusability and readability with Elixir's most common high-order functions. Explore how to use lazy computation with streams, design your data, and take advantage of polymorphism with protocols. Combine functions and handle failures in a maintainable way using Elixir features and libraries. Learn techniques that matter to make code that lives harmoniously with the language. What You Need: You'll need a computer and Elixir 1.4 or newer version installed. No previous functional programming or Elixir experience is required. Some experience with any programming language is recommended.

Ruby on Rails for Microsoft Developers -

Antonio Cangiano 2009-04-27

This definitive guide examines how to take advantage of the new Agile methodologies offered when using Ruby on Rails (RoR). You'll quickly grasp the RoR methodology by focusing on the RoR development from the point of view of the beginner- to intermediate-level Microsoft developer. Plus, you'll get a reliable roadmap for migrating your applications, skill set, and development processes to the newer, more agile programming platform that RoR offers.

Phoenix Web Development - Mike Voloz
2018-04-30

The Phoenix web development framework is an

object-oriented application development tool written in Elixir. With Elixir and Phoenix, you build your application the right way, ready to scale and ready for the increasing demands of real-time web applications. If you have some knowledge of Elixir, have experience with web frameworks in other ...

Learn You Some Erlang for Great Good! -
Fred Hebert 2013-01-13

Erlang is the language of choice for programmers who want to write robust, concurrent applications, but its strange syntax and functional design can intimidate the uninitiated. Luckily, there's a new weapon in the battle against Erlang-phobia: Learn You Some Erlang for Great Good! Erlang maestro Fred Hébert starts slow and eases you into the basics: You'll learn about Erlang's unorthodox syntax, its data structures, its type system (or lack thereof!), and basic functional programming techniques. Once you've wrapped your head around the simple stuff, you'll tackle the real meat-and-potatoes of the language: concurrency, distributed computing, hot code loading, and all the other dark magic that makes Erlang such a hot topic among today's savvy developers. As you dive into Erlang's functional fantasy world, you'll learn about: -Testing your applications with EUnit and Common Test -Building and releasing your applications with the OTP framework -Passing messages, raising errors, and starting/stopping processes over many nodes -Storing and retrieving data using Mnesia and ETS -Network programming with TCP, UDP, and the inet module -The simple joys and potential pitfalls of writing distributed, concurrent applications Packed with lighthearted illustrations and just the right mix of offbeat and practical example programs, Learn You Some Erlang for Great Good! is the perfect entry point into the sometimes-crazy, always-thrilling world of Erlang.

[Agile Web Development with Rails 6](#) - Sam Ruby
2020-02-10

Learn Rails the way the Rails core team recommends it, along with the tens of thousands of developers who have used this broad, far-reaching tutorial and reference. If you're new to Rails, you'll get step-by-step guidance. If you're an experienced developer, get the comprehensive, insider information you need for

the latest version of Ruby on Rails. The new edition of this award-winning classic is completely updated for Rails 6 and Ruby 2.6, with information on system testing, Webpack, and advanced JavaScript. Ruby on Rails helps you produce high-quality, beautiful-looking web applications quickly - you concentrate on creating the application, and Rails takes care of the details. Rails 6 brings many improvements, and this edition is updated to cover the new features and changes in best practices. We start with a step-by-step walkthrough of building a real application, and in-depth chapters look at the built-in Rails features. Follow along with an extended tutorial as you write a web-based store application. Eliminate tedious configuration and housekeeping, seamlessly incorporate Ajax and JavaScript, send and receive emails, manage background jobs with ActiveJob, and build real-time features using WebSockets and ActionCable. Test your applications as you write them using the built-in unit, integration, and system testing frameworks, internationalize your applications, and deploy your applications easily and securely. New in this edition is coverage of Action Mailer, which allows you to receive emails in your app as well as ActionText, a zero-configuration rich text editing feature. Rails 1.0 was released in December 2005. This book was there from the start, and didn't just evolve alongside Rails, it evolved with Rails. It has been developed in consultation with the Rails core team. In fact, Rails itself is tested against the code in this book. What You Need: All you need is a Windows, Mac OS X, or Linux machine to do development on. This book will take you through the steps to install Rails and its dependencies. If you aren't familiar with the Ruby programming language, this book contains a chapter that covers the basics necessary to understand the material in the book.

Ruby on Rails Tutorial - Michael Hartl
2016-11-17

This is the eBook of the printed book and may not include any media, website access codes, or print supplements that may come packaged with the bound book. Used by sites as varied as Twitter, GitHub, Disney, and Airbnb, Ruby on Rails is one of the most popular frameworks for developing web applications, but it can be challenging to learn and use. Whether you're

new to web development or new only to Rails, Ruby on Rails™ Tutorial, Fourth Edition, is the solution. Best-selling author and leading Rails developer Michael Hartl teaches Rails by guiding you through the development of three example applications of increasing sophistication. The tutorial's examples focus on the general principles of web development needed for virtually any kind of website. The updates to this edition include full compatibility with Rails 5, a division of the largest chapters into more manageable units, and a huge number of new exercises interspersed in each chapter for maximum reinforcement of the material. This indispensable guide provides integrated tutorials not only for Rails, but also for the essential Ruby, HTML, CSS, and SQL skills you need when developing web applications. Hartl explains how each new technique solves a real-world problem, and then he demonstrates it with bite-sized code that's simple enough to understand, yet novel enough to be useful. Whatever your previous web development experience, this book will guide you to true Rails mastery. This book will help you Install and set up your Rails development environment, including pre-installed integrated development environment (IDE) in the cloud Go beyond generated code to truly understand how to build Rails applications from scratch Learn testing and test-driven development (TDD) Effectively use the Model-View-Controller (MVC) pattern Structure applications using the REST architecture Build static pages and transform them into dynamic ones Master the Ruby programming skills all Rails developers need Create high-quality site layouts and data models Implement registration and authentication systems, including validation and secure passwords Update, display, and delete users Upload images in production using a cloud storage service Implement account activation and password reset, including sending email with Rails Add social features and microblogging, including an introduction to Ajax Record version changes with Git and create a secure remote repository at Bitbucket Deploy your applications early and often with Heroku

Programming Phoenix 1.4 - Chris McCord 2019
Don't accept the compromise between fast and beautiful: you can have it all. Phoenix creator

Chris McCord, Elixir creator Jose Valim, and award-winning author Bruce Tate walk you through building an application that's fast and reliable. At every step, you'll learn from the Phoenix creators not just what to do, but why. Packed with insider insights and completely updated for Phoenix 1.4, this definitive guide will be your constant companion in your journey from Phoenix novice to expert, as you build the next generation of web applications. Phoenix is the long-awaited web framework based on Elixir, the highly concurrent language that combines a beautiful syntax with rich metaprogramming. The best way to learn Phoenix is to code, and you'll get to attack some interesting problems. Start working with controllers, views, and templates within the first few pages. Build an in-memory context, and then back it with an Ecto database layer, complete with changesets and constraints that keep readers informed and your database integrity intact. Craft your own interactive application based on the channels API for the real-time applications that this ecosystem made famous. Write your own authentication plugs, and use the OTP layer for supervised services. Organize code with modular umbrella projects. This edition is fully updated for Phoenix 1.4, with a new chapter on using Channel Presence to find out who's connected, even on a distributed application. Use the new generators and the new ExUnit features to organize tests and make Ecto tests concurrent. This is a book by developers and for developers, and we know how to help you ramp up quickly. Any book can tell you what to do. When you've finished this one, you'll also know why to do it. What You Need: To work through this book, you will need a computer capable of running Erlang 18 or higher, Elixir 1.5 or higher, and Phoenix 1.4 or higher. A rudimentary knowledge of Elixir is also highly recommended.

Elixir Cookbook - Paulo A Pereira 2015-02-19

This book is intended for users with some knowledge of the Elixir language syntax and basic data types/structures. Although this is a cookbook and no sequential reading is required, the book's structure will allow less advanced users who follow it to be gradually exposed to some of Elixir's features and concepts specific to functional programming. To get the most out of this book, you need to be well versed with

Erlang.

Programming Elixir 1.3 - Dave Thomas
2016-11-03

Explore functional programming without the academic overtones (tell me about monads just one more time). Create concurrent applications, but get them right without all the locking and consistency headaches. Meet Elixir, a modern, functional, concurrent language built on the rock-solid Erlang VM. Elixir's pragmatic syntax and built-in support for metaprogramming will make you productive and keep you interested for the long haul. Maybe the time is right for the Next Big Thing. Maybe it's Elixir. This book is the introduction to Elixir for experienced programmers, completely updated for Elixir 1.3. Functional programming techniques help you manage the complexities of today's real-world, concurrent systems; maximize uptime; and manage security. Enter Elixir, with its modern, Ruby-like, extendable syntax, compile and runtime evaluation, hygienic macro system, and more. But, just as importantly, Elixir brings a sense of enjoyment to parallel, functional programming. Your applications become fun to work with, and the language encourages you to experiment. Part 1 covers the basics of writing sequential Elixir programs. We'll look at the language, the tools, and the conventions. Part 2 uses these skills to start writing concurrent code-applications that use all the cores on your machine, or all the machines on your network! And we do it both with and without OTP. Part 3 looks at the more advanced features of the language, from DSLs and code generation to extending the syntax. This edition is fully updated with all the new features of Elixir 1.3, with a new chapter on Tooling, covering testing (both conventional and property based), code and dependency exploration, and server monitoring. By the end of this book, you'll understand Elixir, and know how to apply it to solve your complex, modern problems. What You Need: You'll need a computer, a little experience with another high-level language, and a sense of adventure. No functional programming experience is needed.

Functional Web Development with Elixir, OTP, and Phoenix - Lance Halvorsen 2018-01-25
Elixir and Phoenix are generating tremendous excitement as an unbeatable platform for

building modern web applications. For decades OTP has helped developers create incredibly robust, scalable applications with unparalleled uptime. Make the most of them as you build a stateful web app with Elixir, OTP, and Phoenix. Model domain entities without an ORM or a database. Manage server state and keep your code clean with OTP Behaviours. Layer on a Phoenix web interface without coupling it to the business logic. Open doors to powerful new techniques that will get you thinking about web development in fundamentally new ways. Elixir and OTP provide exceptional tools to build rock-solid back-end applications that scale. In this book, you'll build a web application in a radically different way, with a back end that holds application state. You'll use persistent Phoenix Channel connections instead of HTTP's request-response, and create the full application in distinct, decoupled layers. In Part 1, start by building the business logic as a separate application, without Phoenix. Model the application domain with Elixir functions and simple data structures. By keeping state in memory instead of a database, you can reduce latency and simplify your code. In Part 2, add in the GenServer Behaviour to make managing in-memory state a breeze. Create a supervision tree to boost fault tolerance while separating error handling from business logic. Phoenix is a modern web framework you can layer on top of business logic while keeping the two completely decoupled. In Part 3, you'll do exactly that as you build a web interface with Phoenix. Bring in the application from Part 2 as a dependency to a new Phoenix project. Then use ultra-scalable Phoenix Channels to establish persistent connections between the stateful server and a stateful front-end client. You're going to love this way of building web apps! What You Need: You'll need a computer that can run Elixir version 1.5 or higher and Phoenix 1.3 or higher. Some familiarity with Elixir and Phoenix is recommended.

[Functional and Reactive Domain Modeling](#) - Debasish Ghosh 2016-10-04

Summary Functional and Reactive Domain Modeling teaches you how to think of the domain model in terms of pure functions and how to compose them to build larger abstractions. Purchase of the print book includes

a free eBook in PDF, Kindle, and ePub formats from Manning Publications. About the Technology Traditional distributed applications won't cut it in the reactive world of microservices, fast data, and sensor networks. To capture their dynamic relationships and dependencies, these systems require a different approach to domain modeling. A domain model composed of pure functions is a more natural way of representing a process in a reactive system, and it maps directly onto technologies and patterns like Akka, CQRS, and event sourcing. About the Book Functional and Reactive Domain Modeling teaches you consistent, repeatable techniques for building domain models in reactive systems. This book reviews the relevant concepts of FP and reactive architectures and then methodically introduces this new approach to domain modeling. As you read, you'll learn where and how to apply it, even if your systems aren't purely reactive or functional. An expert blend of theory and practice, this book presents strong examples you'll return to again and again as you apply these principles to your own projects. What's Inside Real-world libraries and frameworks Establish meaningful reliability guarantees Isolate domain logic from side effects Introduction to reactive design patterns About the Reader Readers should be comfortable with functional programming and traditional domain modeling. Examples use the Scala language. About the Author Software architect Debasish Ghosh was an early adopter of reactive design using Scala and Akka. He's the author of DSLs in Action, published by Manning in 2010. Table of Contents Functional domain modeling: an introduction Scala for functional domain models Designing functional domain models Functional patterns for domain models Modularization of domain models Being reactive Modeling with reactive streams Reactive persistence and event sourcing Testing your domain model Summary - core thoughts and principles [Agile Web Development with Rails 5](#) - Sam Ruby 2016-10 Rails 5 and Ruby 2.2 bring many improvements, including new APIs and substantial performance enhancements, and the fifth edition of this award-winning classic is now updated! If you're new to Rails, you'll get step-by-step guidance. If

you're an experienced developer, this book will give you the comprehensive, insider information you need for the latest version of Ruby on Rails. Ruby on Rails helps you produce high-quality, beautiful-looking web applications quickly. You concentrate on creating the application, and Rails takes care of the details. Learn Rails the way the Rails core team recommends it, along with the tens of thousands of developers who have used this broad, far-reaching tutorial and reference. We start with a step-by-step walkthrough of building a real application, and in-depth chapters look at the built-in Rails features. Follow along with an extended tutorial as you write a web-based store application. Eliminate tedious configuration and housekeeping; internationalize your applications; incorporate Ajax, REST, web services, and e-mail handling into your applications; test your applications as you write them using the built-in testing frameworks; and deploy your applications easily and securely. New in this edition is coverage of Action Cable, and completely updated code for Rails 5. Rails 1.0 was released in December 2005, more than 10 years ago. This book was there from the start, and didn't just evolve alongside Rails, it evolved with Rails. It has been developed in consultation with the Rails core team. In fact, Rails itself is tested against the code in this book. What You Need: All you need is a Windows, Mac OS X, or Linux machine to do development on. This book will take you through the steps to install Rails and its dependencies. If you aren't familiar with the Ruby programming language, this book contains a chapter that covers the basics necessary to understand the material in the book.

The Rails Way - Obie Fernandez 2007-11-16

The expert guide to building Ruby on Rails applications Ruby on Rails strips complexity from the development process, enabling professional developers to focus on what matters most: delivering business value. Now, for the first time, there's a comprehensive, authoritative guide to building production-quality software with Rails. Pioneering Rails developer Obie Fernandez and a team of experts illuminate the entire Rails API, along with the Ruby idioms, design approaches, libraries, and plug-ins that make Rails so valuable. Drawing on their

unsurpassed experience, they address the real challenges development teams face, showing how to use Rails' tools and best practices to maximize productivity and build polished applications users will enjoy. Using detailed code examples, Obie systematically covers Rails' key capabilities and subsystems. He presents advanced programming techniques, introduces open source libraries that facilitate easy Rails adoption, and offers important insights into testing and production deployment. Dive deep into the Rails codebase together, discovering why Rails behaves as it does— and how to make it behave the way you want it to. This book will help you Increase your productivity as a web developer Realize the overall joy of programming with Ruby on Rails Learn what's new in Rails 2.0 Drive design and protect long-term maintainability with TestUnit and RSpec Understand and manage complex program flow in Rails controllers Leverage Rails' support for designing REST-compliant APIs Master sophisticated Rails routing concepts and techniques Examine and troubleshoot Rails routing Make the most of ActiveRecord object-relational mapping Utilize Ajax within your Rails applications Incorporate logins and authentication into your application Extend Rails with the best third-party plug-ins and write your own Integrate email services into your applications with ActionMailer Choose the right Rails production configurations Streamline deployment with Capistrano

Programming Ecto - Darin Wilson 2019-04-01
Languages may come and go, but the relational database endures. Learn how to use Ecto, the premier database library for Elixir, to connect your Elixir and Phoenix apps to databases. Get a firm handle on Ecto fundamentals with a module-by-module tour of the critical parts of Ecto. Then move on to more advanced topics and advice on best practices with a series of recipes that provide clear, step-by-step instructions on scenarios commonly encountered by app developers. Co-authored by the creator of Ecto, this title provides all the essentials you need to use Ecto effectively. Elixir and Phoenix are taking the application development world by storm, and Ecto, the database library that ships with Phoenix, is going right along with them. There are plenty of examples that show you the

basics, but to use Ecto to its full potential, you need to learn the library from the ground up. This definitive guide starts with a tour of the core features of Ecto - repos, queries, schemas, changesets, transactions - gradually building your knowledge with tasks of ever-increasing complexity. Along the way, you'll be learning by doing - a sample application handles all the boilerplate so you can focus on getting Ecto into your fingers. Build on that core knowledge with a series of recipes featuring more advanced topics. Change your pooling strategy to maximize your database's efficiency. Use nested associations to handle complex table relationships. Add streams to handle large result sets with ease. Based on questions from Ecto users, these recipes cover the most common situations developers run into. Whether you're new to Ecto, or already have an app in production, this title will give you a deeper understanding of how Ecto works, and help make your database code cleaner and more efficient. What You Need: To follow along with the book, you should have Erlang/OTP 19+ and Elixir 1.4+ installed. The book will guide you through setting up a sample application that integrates Ecto.

Elixir in Action - Sasa Juric 2019-01-03

Summary Revised and updated for Elixir 1.7, *Elixir in Action, Second Edition* teaches you how to apply Elixir to practical problems associated with scalability, fault tolerance, and high availability. Along the way, you'll develop an appreciation for, and considerable skill in, a functional and concurrent style of programming. Purchase of the print book includes a free eBook in PDF, Kindle, and ePub formats from Manning Publications. About the Technology When you're building mission-critical software, fault tolerance matters. The Elixir programming language delivers fast, reliable applications, whether you're building a large-scale distributed system, a set of backend services, or a simple web app. And Elixir's elegant syntax and functional programming mindset make your software easy to write, read, and maintain. About the Book *Elixir in Action, Second Edition* teaches you how to build production-quality distributed applications using the Elixir programming language. Author Saša Jurić introduces this powerful language using examples that highlight

the benefits of Elixir's functional and concurrent programming. You'll discover how the OTP framework can radically reduce tedious low-level coding tasks. You'll also explore practical approaches to concurrency as you learn to distribute a production system over multiple machines. What's inside Updated for Elixir 1.7 Functional and concurrent programming Introduction to distributed system design Creating deployable releases About the Reader You'll need intermediate skills with client/server applications and a language like Java, C#, or Ruby. No previous experience with Elixir required. About the Author Saša Jurić is a developer with extensive experience using Elixir and Erlang in complex server-side systems. Table of Contents First steps Building blocks Control flow Data abstractions Concurrency primitives Generic server processes Building a concurrent system Fault-tolerance basics Isolating error effects Beyond GenServer Working with components Building a distributed system Running the system

Designing Elixir Systems with Otp: Write Highly Scalable, Self-Healing Software with Layers - James Edward Gray 2019-11-04

You know how to code in Elixir; now learn to think in it. Learn to design libraries with intelligent layers that shape the right data structures, flow from one function into the next, and present the right APIs. Embrace the same OTP that's kept our telephone systems reliable and fast for over 30 years. Move beyond understanding the OTP functions to knowing what's happening under the hood, and why that matters. Using that knowledge, instinctively know how to design systems that deliver fast and resilient services to your users, all with an Elixir focus. Elixir is gaining mindshare as the programming language you can use to keep you software running forever, even in the face of unexpected errors and an ever growing need to use more processors. This power comes from an effective programming language, an excellent foundation for concurrency and its inheritance of a battle-tested framework called the OTP. If you're using frameworks like Phoenix or Nerves, you're already experiencing the features that make Elixir an excellent language for today's demands. This book shows you how to go beyond simple programming to designing, and that

means building the right layers. Embrace those data structures that work best in functional programs and use them to build functions that perform and compose well, layer by layer, across processes. Test your code at the right place using the right techniques. Layer your code into pieces that are easy to understand and heal themselves when errors strike. Of all Elixir's boons, the most important one is that it guides us to design our programs in a way to most benefit from the architecture that they run on. The experts do it and now you can learn to design programs that do the same. What You Need: Elixir Version 1.7 or greater.

Property-Based Testing with PropEr, Erlang, and Elixir - Fred Hebert 2019-01-17

Property-based testing helps you create better, more solid tests with little code. By using the PropEr framework in both Erlang and Elixir, this book teaches you how to automatically generate test cases, test stateful programs, and change how you design your software for more principled and reliable approaches. You will be able to better explore the problem space, validate the assumptions you make when coming up with program behavior, and expose unexpected weaknesses in your design. PropEr will even show you how to reproduce the bugs it found. With this book, you will be writing efficient property-based tests in no time. Most tests only demonstrate that the code behaves how the developer expected it to behave, and therefore carry the same blind spots as their authors when special conditions or edge cases show up. Learn how to see things differently with property tests written in PropEr. Start with the basics of property tests, such as writing stateless properties, and using the default generators to generate test cases automatically. More importantly, learn how to think in properties. Improve your properties, write custom data generators, and discover what your code can or cannot do. Learn when to use property tests and when to stick with example tests with real-world sample projects. Explore various testing approaches to find the one that's best for your code. Shrink failing test cases to their simpler expression to highlight exactly what breaks in your code, and generate highly relevant data through targeted properties. Uncover the trickiest bugs you can think of with

nearly no code at all with two special types of properties based on state transitions and finite state machines. Write Erlang and Elixir properties that generate the most effective tests you'll see, whether they are unit tests or complex integration and system tests. What You Need Basic knowledge of Erlang, optionally Elixir For Erlang tests: Erlang/OTP >= 20.0, with Rebar >= 3.4.0 For Elixir tests: Erlang/OTP >= 20.0, Elixir >= 1.5.0

[The Erlang Run-Time System](#) - Erik Stenman 2015-03-25

Erlang's process-oriented approach has given it a very different runtime environment. As Erlang and tools built on Erlang, like CouchDB, Riak, and EjabberD spread, understanding those underpinnings becomes much more important for people building and maintaining applications. This book will explore Erlang's unique approach to building a virtual machine, demonstrating how to take advantage of its power and tune it to fit your needs.

Living Clojure - Carin Meier 2015-04-14

Annotation If you're an experienced programmer looking for a thorough but gentle introduction to Clojure, this is the perfect guide for you. Author Carin Meier not only provides a practical overview of this JVM language and its functional programming concepts, but also includes a complete hands-on training course to help you learn Clojure in a structured way.

[The Definitive ANTLR 4 Reference](#) - Terence Parr 2013-01-15

Programmers run into parsing problems all the time. Whether it's a data format like JSON, a network protocol like SMTP, a server configuration file for Apache, a PostScript/PDF file, or a simple spreadsheet macro language-- ANTLR v4 and this book will demystify the process. ANTLR v4 has been rewritten from scratch to make it easier than ever to build parsers and the language applications built on top. This completely rewritten new edition of the bestselling Definitive ANTLR Reference shows you how to take advantage of these new features. Build your own languages with ANTLR v4, using ANTLR's new advanced parsing technology. In this book, you'll learn how ANTLR automatically builds a data structure representing the input (parse tree) and generates code that can walk the tree (visitor).

You can use that combination to implement data readers, language interpreters, and translators. You'll start by learning how to identify grammar patterns in language reference manuals and then slowly start building increasingly complex grammars. Next, you'll build applications based upon those grammars by walking the automatically generated parse trees. Then you'll tackle some nasty language problems by parsing files containing more than one language (such as XML, Java, and Javadoc). You'll also see how to take absolute control over parsing by embedding Java actions into the grammar. You'll learn directly from well-known parsing expert Terence Parr, the ANTLR creator and project lead. You'll master ANTLR grammar construction and learn how to build language tools using the built-in parse tree visitor mechanism. The book teaches using real-world examples and shows you how to use ANTLR to build such things as a data file reader, a JSON to XML translator, an R parser, and a Java class->interface extractor. This book is your ticket to becoming a parsing guru! What You Need: ANTLR 4.0 and above. Java development tools. Ant build system optional(needed for building ANTLR from source)

Type-Driven Development with Idris - Edwin Brady 2017-03-13

Summary Type-Driven Development with Idris, written by the creator of Idris, teaches you how to improve the performance and accuracy of your programs by taking advantage of a state-of-the-art type system. This book teaches you with Idris, a language designed to support type-driven development. Purchase of the print book includes a free eBook in PDF, Kindle, and ePub formats from Manning Publications. About the Technology Stop fighting type errors! Type-driven development is an approach to coding that embraces types as the foundation of your code - essentially as built-in documentation your compiler can use to check data relationships and other assumptions. With this approach, you can define specifications early in development and write code that's easy to maintain, test, and extend. Idris is a Haskell-like language with first-class, dependent types that's perfect for learning type-driven programming techniques you can apply in any codebase. About the Book Type-Driven Development with Idris teaches you how

to improve the performance and accuracy of your code by taking advantage of a state-of-the-art type system. In this book, you'll learn type-driven development of real-world software, as well as how to handle side effects, interaction, state, and concurrency. By the end, you'll be able to develop robust and verified software in Idris and apply type-driven development methods to other languages. What's Inside Understanding dependent types Types as first-class language constructs Types as a guide to program construction Expressing relationships between data About the Reader Written for programmers with knowledge of functional programming concepts. About the Author Edwin Brady leads the design and implementation of the Idris language. Table of Contents PART 1 - INTRODUCTION Overview Getting started with IdrisPART 2 - CORE IDRIS Interactive development with types User-defined data types Interactive programs: input and output processing Programming with first-class types Interfaces: using constrained generic types Equality: expressing relationships between data Predicates: expressing assumptions and contracts in types Views: extending pattern matching PART 3 - IDRIS AND THE REAL WORLD Streams and processes: working with infinite data Writing programs with state State machines: verifying protocols in types Dependent state machines: handling feedback and errors Type-safe concurrent programming [API Architecture](#) - Matthias Biehl 2015-05-22 Looking for the big picture of building APIs? This book is for you! Building APIs that consumers love should certainly be the goal of any API initiative. However, it is easier said than done. It requires getting the architecture for your APIs right. This book equips you with both foundations and best practices for API architecture. This book is for you if you want to understand the big picture of API design and development, you want to define an API architecture, establish a platform for APIs or simply want to build APIs your consumers love. This book is NOT for you, if you are looking for a step-by step guide for building APIs, focusing on every detail of the correct application of REST principles. In this case I recommend the book "API Design" of the API-University Series. What is API architecture? Architecture spans the

bigger picture of APIs and can be seen from several perspectives: API architecture may refer to the architecture of the complete solution consisting not only of the API itself, but also of an API client such as a mobile app and several other components. API solution architecture explains the components and their relations within the software solution. API architecture may refer to the technical architecture of the API platform. When building, running and exposing not only one, but several APIs, it becomes clear that certain building blocks of the API, runtime functionality and management functionality for the API need to be used over and over again. An API platform provides an infrastructure for developing, running and managing APIs. API architecture may refer to the architecture of the API portfolio. The API portfolio contains all APIs of the enterprise and needs to be managed like a product. API portfolio architecture analyzes the functionality of the API and organizes, manages and reuses the APIs. API architecture may refer to the design decisions for a particular API proxy. To document the design decisions, API description languages are used. We explain the use of API description languages (RAML and Swagger) on many examples. This book covers all of the above perspectives on API architecture. However, to become useful, the architecture needs to be put into practice. This is why this book covers an API methodology for design and development. An API methodology provides practical guidelines for putting API architecture into practice. It explains how to develop an API architecture into an API that consumers love. A lot of the information on APIs is available on the web. Most of it is published by vendors of API products. I am always a bit suspicious of technical information pushed by product vendors. This book is different. In this book, a product-independent view on API architecture is presented. The API-University Series is a modular series of books on API-related topics. Each book focuses on a particular API topic, so you can select the topics within APIs, which are relevant for you.

[Craft GraphQL APIs in Elixir with Absinthe](#) -

Bruce Williams 2018-03-27

Your domain is rich and interconnected, and your API should be too. Upgrade your web API to

GraphQL, leveraging its flexible queries to empower your users, and its declarative structure to simplify your code. Absinthe is the GraphQL toolkit for Elixir, a functional programming language designed to enable massive concurrency atop robust application architectures. Written by the creators of Absinthe, this book will help you take full advantage of these two groundbreaking technologies. Build your own flexible, high-performance APIs using step-by-step guidance and expert advice you won't find anywhere else. GraphQL is a new way of structuring and building web services, and the result is transformational. Find out how to offer a more tailored, cohesive experience to your users, easily aggregate data from different data sources, and improve your back end's maintainability with Absinthe's declarative approach to defining how your API works. Build a GraphQL-based API from scratch using Absinthe, starting from core principles. Learn the type system and how to expand your schema to suit your application's needs. Discover a growing ecosystem of tools and utilities to understand, debug, and document your API. Take it to production, but do it safely with solid best practices in mind. Find out how complexity analysis and persisted queries can let you support your users flexibly, but responsibly too. Along the way, discover how Elixir makes all the difference for a high performance, fault-tolerant API. Use asynchronous and batching execution, or write your own custom add-ons to extend Absinthe. Go live with subscriptions, delivering data over websockets on top of Elixir (and Erlang/OTP's) famous solid performance and real-time capabilities. Transform your applications with the powerful combination of Elixir and GraphQL, using Absinthe. What You Need: To follow along with the book, you should have Erlang/OTP 19+ and Elixir 1.4+ installed. The book will guide you through setting up a new Phoenix application using Absinthe.

Programming Phoenix LiveView - Bruce A. Tate 2021-09-30

The days of the traditional request-response web application are long gone, but you don't have to wade through oceans of JavaScript to build the interactive applications today's users crave. The innovative Phoenix LiveView library empowers

you to build applications that are fast and highly interactive, without sacrificing reliability. This definitive guide to LiveView isn't a reference manual. Learn to think in LiveView. Write your code layer by layer, the way the experts do. Explore techniques with experienced teachers to get the best possible performance. Instead of settling for traditional manuals and tutorials, get insights that can only be learned from experience. Start with the Elixir language techniques that effortlessly marry your client templates and server-side handlers. Design your systems with the right layers in the right places so that your code is easier to understand, change, and support. Explore features like multi-part uploads and learn how to comprehensively test your live views. Roll into advanced techniques to tie your code to other services through the powerful publish-subscribe interface. LiveView brings the most important programming techniques from the popular Elm and JavaScript React frameworks to Elixir. You'll experience firsthand how to harness that power by working side by side with some of the first LiveView users. You will write your programs to change data on the server, and you'll see how LiveView efficiently detects those changes and reflects them on the web page. Start from scratch, use built-in generators, and craft reusable components. Your single-purpose reducers will transform server data that your renderers can turn into efficient client-side diffs. Don't settle for knowing how things work. To get the most out of LiveView, you need to know why they work that way. Co-authored by one of the most prolific authors and teachers in all of Elixir, this book is your perfect guide to one of the most important new frameworks of our generation. What You Need: Programming Phoenix LiveView uses Phoenix version 1.5, and any Elixir version compatible with it. You will also want PostgreSQL and JavaScript Node.

Concurrent Data Processing in Elixir - Svilen Gospodinov 2021-07-25

Learn different ways of writing concurrent code in Elixir and increase your application's performance, without sacrificing scalability or fault-tolerance. Most projects benefit from running background tasks and processing data concurrently, but the world of OTP and various libraries can be challenging. Which Supervisor

and what strategy to use? What about GenServer? Maybe you need back-pressure, but is GenStage, Flow, or Broadway a better choice? You will learn everything you need to know to answer these questions, start building highly concurrent applications in no time, and write code that's not only fast, but also resilient to errors and easy to scale. Whether you are building a high-frequency stock trading application or a consumer web app, you need to know how to leverage concurrency to build applications that are fast and efficient. Elixir and the OTP offer a range of powerful tools, and this guide will show you how to choose the best tool for each job, and use it effectively to quickly start building highly concurrent applications. Learn about Tasks, supervision trees, and the different types of Supervisors available to you. Understand why processes and process linking are the building blocks of concurrency in Elixir. Get comfortable with the OTP and use the GenServer behaviour to maintain process state for long-running jobs. Easily scale the number of running processes using the Registry. Handle large volumes of data and traffic spikes with GenStage, using back-pressure to your advantage. Create your first multi-stage data processing pipeline using producer, consumer, and producer-consumer stages. Process large collections with Flow, using MapReduce and more in parallel. Thanks to Broadway, you will see how easy it is to integrate with popular message broker systems, or even existing GenStage producers. Start building the high-performance and fault-tolerant applications Elixir is famous for today. What You Need: You'll need Elixir 1.9+ and Erlang/OTP 22+ installed on a Mac OS X, Linux, or Windows machine. [Real-Time Phoenix](#) - Stephen Bussey 2020-03-25 Give users the real-time experience they expect, by using Elixir and Phoenix Channels to build applications that instantly react to changes and reflect the application's true state. Learn how Elixir and Phoenix make it easy and enjoyable to create real-time applications that scale to a large number of users. Apply system design and development best practices to create applications that are easy to maintain. Gain confidence by learning how to break your applications before your users do. Deploy applications with minimized resource use and

maximized performance. Real-time applications come with real challenges - persistent connections, multi-server deployment, and strict performance requirements are just a few. Don't try to solve these challenges by yourself - use a framework that handles them for you. Elixir and Phoenix Channels provide a solid foundation on which to build stable and scalable real-time applications. Build applications that thrive for years to come with the best-practices found in this book. Understand the magic of real-time communication by inspecting the WebSocket protocol in action. Avoid performance pitfalls early in the development lifecycle with a catalog of common problems and their solutions. Leverage GenStage to build a data pipeline that improves scalability. Break your application before your users do and confidently deploy them. Build a real-world project using solid application design and testing practices that help make future changes a breeze. Create distributed apps that can scale to many users with tools like Phoenix Tracker. Deploy and monitor your application with confidence and reduce outages. Deliver an exceptional real-time experience to your users, with easy maintenance, reduced operational costs, and maximized performance, using Elixir and Phoenix Channels. What You Need: You'll need Elixir 1.9+ and Erlang/OTP 22+ installed on a Mac OS X, Linux, or Windows machine.

The Pragmatic Programmer - Andrew Hunt
1999-10-20

What others in the trenches say about *The Pragmatic Programmer*... "The cool thing about this book is that it's great for keeping the programming process fresh. The book helps you to continue to grow and clearly comes from people who have been there." —Kent Beck, author of *Extreme Programming Explained: Embrace Change* "I found this book to be a great mix of solid advice and wonderful analogies!" —Martin Fowler, author of *Refactoring* and *UML Distilled* "I would buy a copy, read it twice, then tell all my colleagues to run out and grab a copy. This is a book I would never loan because I would worry about it being lost." —Kevin Ruland, Management Science, MSG-Logistics "The wisdom and practical experience of the authors is obvious. The topics presented are relevant and useful.... By far its greatest

strength for me has been the outstanding analogies—tracer bullets, broken windows, and the fabulous helicopter-based explanation of the need for orthogonality, especially in a crisis situation. I have little doubt that this book will eventually become an excellent source of useful information for journeymen programmers and expert mentors alike." —John Lakos, author of *Large-Scale C++ Software Design* "This is the sort of book I will buy a dozen copies of when it comes out so I can give it to my clients." —Eric Vought, Software Engineer "Most modern books on software development fail to cover the basics of what makes a great software developer, instead spending their time on syntax or technology where in reality the greatest leverage possible for any software team is in having talented developers who really know their craft well. An excellent book." —Pete McBreen, Independent Consultant "Since reading this book, I have implemented many of the practical suggestions and tips it contains. Across the board, they have saved my company time and money while helping me get my job done quicker! This should be a desktop reference for everyone who works with code for a living." —Jared Richardson, Senior Software Developer, iRenaissance, Inc. "I would like to see this issued to every new employee at my company...." —Chris Cleeland, Senior Software Engineer, Object Computing, Inc. "If I'm putting together a project, it's the authors of this book that I want. . . . And failing that I'd settle for people who've read their book." —Ward Cunningham Straight from the programming trenches, *The Pragmatic Programmer* cuts through the increasing specialization and technicalities of modern software development to examine the core process--taking a requirement and producing working, maintainable code that delights its users. It covers topics ranging from personal responsibility and career development to architectural techniques for keeping your code flexible and easy to adapt and reuse. Read this book, and you'll learn how to Fight software rot; Avoid the trap of duplicating knowledge; Write flexible, dynamic, and adaptable code; Avoid programming by coincidence; Bullet-proof your code with contracts, assertions, and exceptions; Capture real requirements; Test ruthlessly and

effectively; Delight your users; Build teams of pragmatic programmers; and Make your developments more precise with automation. Written as a series of self-contained sections and filled with entertaining anecdotes, thoughtful examples, and interesting analogies, *The Pragmatic Programmer* illustrates the best practices and major pitfalls of many different aspects of software development. Whether you're a new coder, an experienced programmer, or a manager responsible for software projects, use these lessons daily, and you'll quickly see improvements in personal productivity, accuracy, and job satisfaction. You'll learn skills and develop habits and attitudes that form the foundation for long-term success in your career. You'll become a Pragmatic Programmer.

[Learn to Program](#) - Chris Pine 2021-06-17

It's easier to learn how to program a computer than it has ever been before. Now everyone can learn to write programs for themselves - no previous experience is necessary. Chris Pine takes a thorough, but lighthearted approach that teaches you the fundamentals of computer programming, with a minimum of fuss or bother. Whether you are interested in a new hobby or a new career, this book is your doorway into the world of programming. Computers are everywhere, and being able to program them is more important than it has ever been. But since most books on programming are written for other programmers, it can be hard to break in. At least it used to be. Chris Pine will teach you how to program. You'll learn to use your computer better, to get it to do what you want it to do. Starting with small, simple one-line programs to calculate your age in seconds, you'll see how to write interactive programs, to use APIs to fetch live data from the internet, to rename your photos from your digital camera, and more. You'll learn the same technology used to drive modern dynamic websites and large, professional applications. Whether you are looking for a fun new hobby or are interested in entering the tech world as a professional, this book gives you a solid foundation in programming. Chris teaches the basics, but also shows you how to think like a programmer. You'll learn through tons of examples, and through programming challenges throughout the

book. When you finish, you'll know how and where to learn more - you'll be on your way. What You Need: All you need to learn how to program is a computer (Windows, macOS, or Linux) and an internet connection. Chris Pine will lead you through setting set up with the software you will need to start writing programs of your own.

[Adopting Elixir](#) - Ben Marx 2018-03-14

Adoption is more than programming. Elixir is an exciting new language, but to successfully get your application from start to finish, you're going to need to know more than just the language. The case studies and strategies in this book will get you there. Learn the best practices for the whole life of your application, from design and team-building, to managing stakeholders, to deployment and monitoring. Go beyond the syntax and the tools to learn the techniques you need to develop your Elixir application from concept to production. Learn real-life strategies from the people who built Elixir and use it successfully at scale. See how Ben Marx and Bleacher Report maintain one of the highest-traffic Elixir applications by selling the concept to management and delivering on that promise. Find out how Bruce Tate and icanmakeitbetter hire and train Elixir engineers, and the techniques they've employed to design and ensure code consistency since Elixir's early days. Explore customer challenges in deploying and monitoring distributed applications with Elixir creator Jose Valim and Plataformatec. Make a business case and build a team before you finish your first prototype. Once you're in development, form strategies for organizing your code and learning the constraints of the runtime and ecosystem. Convince stakeholders, both business and technical, about the value they can expect. Prepare to make the critical early decisions that will shape your application for years to come. Manage your deployment with all of the knobs and gauges that good DevOps teams demand. Decide between the many options available for deployment, and how to best prepare yourself for the challenges of running a production application. This book picks up where most Elixir books leave off. It won't teach you to program Elixir, or any of its tools. Instead, it guides you through the broader landscape and shows you a holistic approach to

adopting the language. What You Need: This book works with any version of Elixir.

Practical Monitoring - Mike Julian 2017-10-26

Do you have a nagging feeling that your monitoring needs improvement, but you just aren't sure where to start or how to do it? Are you plagued by constant, meaningless alerts? Does your monitoring system routinely miss real problems? This is the book for you. Mike Julian lays out a practical approach to designing and implementing effective monitoring—from your enterprise application down to the hardware in a datacenter, and everything between. Practical Monitoring provides you with straightforward strategies and tactics for designing and implementing a strong monitoring foundation for your company. This book takes a unique vendor-neutral approach to monitoring. Rather than discuss how to implement specific tools, Mike teaches the principles and underlying mechanics behind monitoring so you can implement the lessons in any tool. Practical Monitoring covers essential topics including: Monitoring antipatterns Principles of monitoring design How to build an effective on-call rotation Getting

metrics and logs out of your application

Programming with C++20 - Andreas Fertig 2021-11-26

Programming with C++20 teaches programmers with C++ experience the new features of C++20 and how to apply them. It does so by assuming C++11 knowledge. Elements of the standards between C++11 and C++20 will be briefly introduced, if necessary. However, the focus is on teaching the features of C++20. You will start with learning about the so-called big four Concepts, Coroutines, `std::ranges`, and modules. The big four are followed by smaller yet not less important features. You will learn about `std::format`, the new way to format a string in C++. In chapter 6, you will learn about a new operator, the so-called spaceship operator, which makes you write less code. You then will look at various improvements of the language, ensuring more consistency and reducing surprises. You will learn how lambdas improved in C++20 and what new elements you can now pass as non-type template parameters. Your next stop is the improvements to the STL. Of course, you will not end this book without learning about what happened in the `constexpr`-world.